

Fairview School

Acceptable Use Policy (for all devices)

The use of technology is an integral part of learning at all CBE schools, as required by the Information and Communication Technology (ICT) Program of Studies. This policy is in place for both school-owned and student-owned devices.

Students are encouraged to use technology as a tool to, enhance and demonstrate their learning.

This AUP describes the ways in which we would like to see Fairview students using digital devices and social media for learning. In addition it describes inappropriate uses of digital devices and or our network within our school as per CBE regulations.

Students will use devices and/or our network to:

- demonstrate their understanding of learning outcomes in creative and thoughtful ways.
- learn how to communicate through digital means. .
- share their achievements and excitement about learning with others.
- support self-paced and just-in-time learning.
- build information literacy skills.
- locate reliable sources of information and learn to cite and share integrated information.
- learn and practice digital etiquette.
- to provide support in their understanding of new digital technologies.
- in a manner that protects their own and other's privacy, safety and freedom of thought.
- in a manner that protects their own health and wellness.

The following activities are inappropriate for students or staff in CBE schools:

- Sending or displaying offensive messages or pictures
- Using obscene language
- Harassing, insulting, or attacking others
- Intentionally damaging computer equipment or the network
- Violating copyright laws
- Using other people's folders, work, or files
- Allowing others to use your account
- Trespassing into other people's folders, work, or files
- Intentionally destroying other people's work
- Employing the CBE network for commercial purposes
- Using electronic media for plagiarizing
- Storing and using information for cheating
- Intentionally wasting system technology on non-teacher-approved activities such as:
 - Playing games
 - Participating in non-teacher-directed "chat"
 - Participating in online gambling or other gaming activities
 - Downloading software or restricted files (e.g. Exe, Zip, mp3)
 - Installing software on any school computer
 - Excessive or inappropriate printing